

11

Official Ballot Town of Limerick, Maine Municipal Election March 11th, 2016

Judith V. LePage
Town Clerk

Instructions to Voters

- ◆ To vote for the candidate of your choice, fill in the oval to the left, like this: ●
- ◆ To vote for a write-in candidate, fill in the oval to the left of the write-in space and write in the person's name.
- ◆ To have your vote count, do not erase or cross out your choice.
- ◆ If you make a mistake, ask for a new ballot.

<input type="radio"/> For Selectmen, Assessor and Overseer of the Poor For 3 Year Term (vote for one)	<input type="radio"/> Fountain, Rodney W. 15	<input type="radio"/> For Trustee of Limerick Library For 2 Year Term (Vote for one)	<input type="radio"/> Salerno, Catherine E. 370	<input type="radio"/> For Limerick Planning Board For 3 Year Term (Vote for one)	<input type="radio"/> Carroll, Sean P. 317
<input type="radio"/> Medici, John M. 213	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Ready, Andrew D. 203	<input type="radio"/> Write-in	<input type="radio"/> For Trustee of Limerick Library For 3 Year Term (vote for one)	<input type="radio"/> Secunde, Danae C. 378	<input type="radio"/> For RSU #57 Director For 1 Year Term (Vote for one)	<input type="radio"/> Dean LePage 35
<input type="radio"/> For Budget Committee Member For 3 Year Term (vote for only three)	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> For RSU #57 Director For 3 Year Term (Vote for one)	<input type="radio"/> Write-in
<input type="radio"/> Bishop, Stephanie J. 291	<input type="radio"/> Write-in	<input type="radio"/> For Trustee of Limerick Library For 3 Year Term (vote for one)	<input type="radio"/> Morrell, Jennifer R. 363	<input type="radio"/> Dominic Vermette 71	<input type="radio"/> Write-in
<input type="radio"/> Carroll, Anthony R. 221	<input type="radio"/> Write-in	<input type="radio"/> For Trustee of Limerick Sewerage District For 3 Year Term (Vote for one)	<input type="radio"/> Malmude, Stephen D. 141	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Harris, Gilbert S. 290	<input type="radio"/> Write-in	<input type="radio"/> For Limerick Planning Board For 2 Year Term (Vote for one)	<input type="radio"/> Dashner, Ilene R. 176	<input type="radio"/> Wagner, Glenn O. 275	<input type="radio"/> Write-in
<input type="radio"/> Saunier, Brian J. 228	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Fiffield, Barbara J. 210	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in
<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in	<input type="radio"/> Write-in		

D	E	F
<p>Article 3. To see if the town will vote to raise and appropriate \$500.00 for American Red Cross.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 330</p> <p><input type="radio"/> No 100</p>	<p>Article 8. To see if the town will vote to raise and appropriate \$500.00 for Visiting Nurses.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 351</p> <p><input type="radio"/> No 75</p>	
<p>Article 4. To see if the town will vote to raise and appropriate \$500.00 for York County Child Abuse and Neglect Inc.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 358</p> <p><input type="radio"/> No 69</p>	<p>Article 9. To see if the town will vote to raise and appropriate \$1000.00 for St. Matthew's Food Pantry.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 350</p> <p><input type="radio"/> No 79</p>	
<p>Article 5. To see if the town will vote to raise and appropriate \$500.00 for York County Shelters.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 347</p> <p><input type="radio"/> No 81</p>	<p>Article 10. To see if the town will vote to raise and appropriate \$300.00 toward the support of the Saco River Corridor Commission for the continued water quality monitoring program in the town, as requested by the commission.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 312</p> <p><input type="radio"/> No 10</p>	
<p>Article 6. To see if the town will vote to raise and appropriate \$500.00 for Maine Behavioral Healthcare, formerly Counseling Services Inc.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 312</p> <p><input type="radio"/> No 112</p>	<p>Article 11. To see if the town will vote to raise and appropriate \$3000.00 for the Lake Arrowhead Conservation Committee to expand on milfoil control in Lake Arrowhead as requested by LACC.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 291</p> <p><input type="radio"/> No 133</p>	
<p>Article 7. To see if the town will vote to raise and appropriate \$500.00 for York County Community Action.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 318</p> <p><input type="radio"/> No 106</p>	<p>Article 12. To see if the town will vote to raise and appropriate \$3000.00 for monitoring boats going in and out at the Sokokis Lake at the state public Boat Ramp on week-ends from Memorial Day to Labor Day.</p> <p>Selectmen Recommend and Budget Committee Recommend: Yes Vote</p> <p><input type="radio"/> Yes 289</p> <p><input type="radio"/> No 136</p>	

A

B

C

11

Official Ballot
Town of Limerick, Maine
Municipal Election
March 11th, 2016

Judith V. LaFage
 Town Clerk

Instructions to Voters

- ◆ To vote for the candidate of your choice, fill in the oval to the left, like this: ●
- ◆ To vote for a write-in candidate, fill in the oval to the left of the write-in space and write in the person's name.
- ◆ To have your vote count, do not erase or cross out your choice.
- ◆ If you make a mistake, ask for a new ballot.

For Trustee of Limerick Water District
 For 3 Year Term
 (Vote for one)

○ Malmude, Stephen D.

138

○ Wagner, Glenn O.

283

○ Write-in

40

41

42

43

52

A

B

C